



# 2024 FIGURE MARCHING & DRILL COMPETITIONS

E V E N T I N F O R M A T I O N

## FIGURE MARCHING COMPETITION OVERVIEW

**Saturday 31 August 2024**

**3:30pm @ Sunnybank District Baptist Church**

*127 Nemies Road, Runcorn*

*Squad Registrations from 3:00pm*

EVENT COORDINATOR ... JASON KNIGHT  
jason.knight@bbqld.brigadeaustralia.org | 0403 227 703

NOMINATIONS due by Monday 19 August to Jason Knight

### PROVISION OF JUDGES

Each participating Company is required to provide ONE UNIFORMED LEADER to join the Judging Panel for this competition. The name of your Company's nominated judge is to be provided to the Event Coordinator when registering your Company.

### BATTALION COMPETITIONS

Battalions are welcome to use these events as their own Competitions but need to let Jason Knight know by the above nomination date.

### COMPETITION GUIDELINES

**Squad Size & Membership** ... The attached routine has been developed to suit squads of 6 to 8 members. Squads are able (and encouraged) to compete with more members as this will enhance the overall effectiveness of manoeuvrers. Squads may compete with fewer members, if the need arises (sickness on the day), however the effectiveness of some manoeuvrers will be affected. In cases where a squad has less than 6 members, boys may be borrowed from other squads if both Companies agree, and the Event Convenor is notified at registration. Companies can, where they have suitable boys, to include Anchors in the squad.

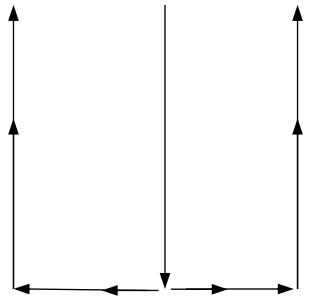
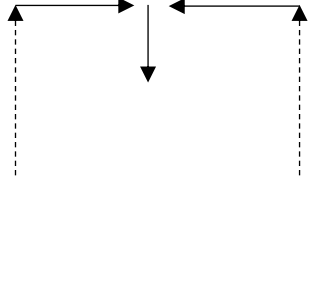
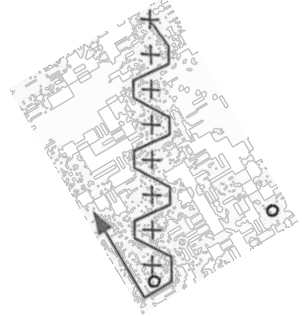
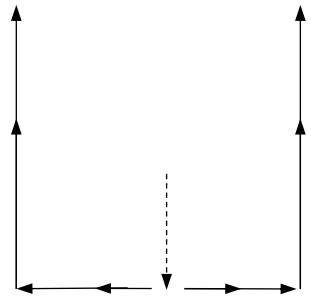
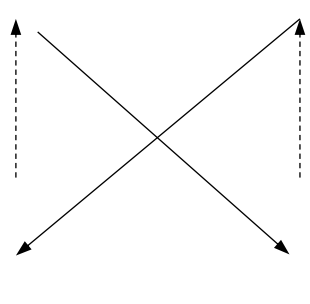
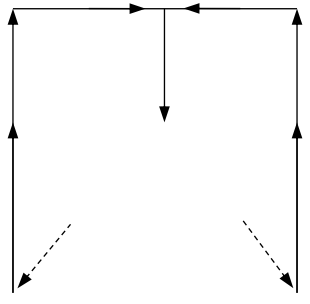
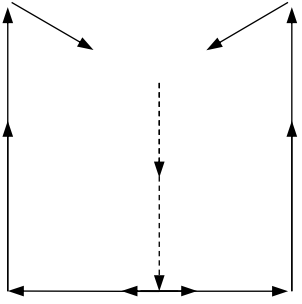
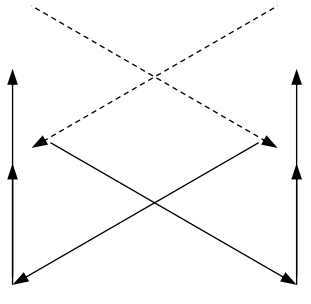
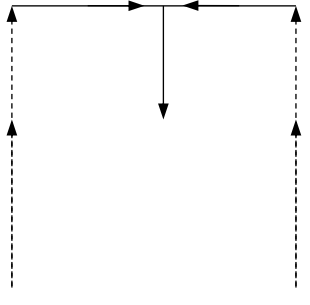
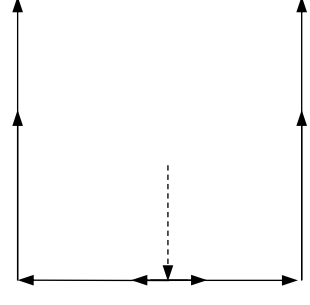
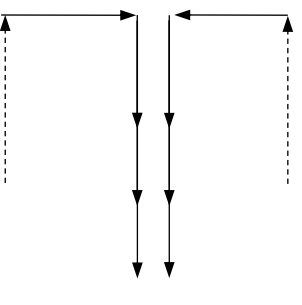
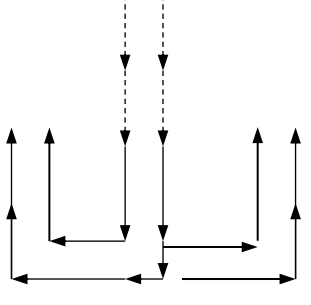
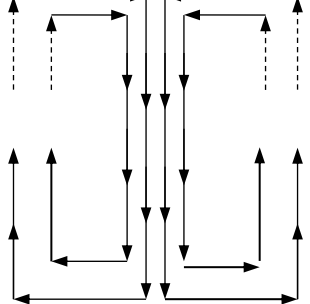
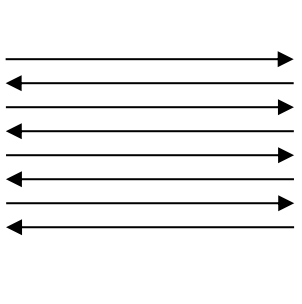
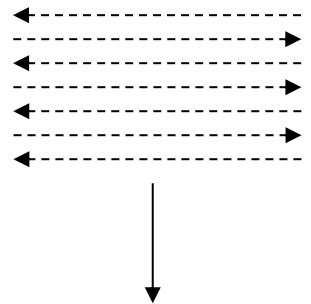
**Floor Area** ... A square, 16m x 12m, will be marked on the floor of the competition venue. Squads will be expected to complete the routine within that area.

**Routine** ... Squads are expected to follow the movements contained in this routine attached as written. Where a Company believes it necessary, squads can include additional marching to get themselves into a place ready for the next manoeuvre.

**Uniform** ... Squads can compete in either the classic or contemporary style of uniform. Regardless of the style of uniform worn, squad members are expected to wear the uniform; in full accordance with its description in the current *BB Australia Uniform Policy* (no Company variances will be accepted).

**Music** ... It is strongly recommended that Companies select and use appropriate music to accompany the routine. It is important to ensure that music selected has a beat suitable for BB marching, enhances the overall effect of the routine and is not a distraction to Squad members or competition markers. Companies will need to provide their selected music (CD or electronic version) in advance of the event.

# 2024 FIGURE MARCHING COMPETITION ROUTINE

<p><b>ENTRY</b> 1</p>  <p><i>Enter hall and divide into two files</i></p>	<p>2</p>  <p><i>Reform into a single file</i></p>	<p><b>MILLIPEDE / WEAVE</b> 3</p>  <p><i>Refer to the ALTERED TECHNIQUE guide on the next page for an explanation of this movement</i></p>	<p>4</p>  <p><i>Line marches up the centre of the hall before boys break L then R to make 2 files</i></p>
<p><b>CROSSOVER</b> 5</p>  <p><i>Files cross diagonally cutting through each other</i></p>	<p>6</p>  <p><i>Form a single file</i></p>	<p><b>DIAMOND</b> 7</p>  <p><i>Move into Diamond</i></p>	<p>8</p>  <p><i>Complete diamond</i></p>
<p>9</p>  <p><i>Form a single file</i></p>	<p><b>SNOWBALL</b> 10</p>  <p><i>Line marches up the centre of the hall before boys break L then R to make 2 files</i></p>	<p>11</p>  <p><i>Make pairs and proceed to the end of the hall</i></p>	<p>12</p>  <p><i>Alternate pairs break L then R to make 2 double files</i></p>
<p>13</p>  <p><i>Make rows of four. Break into 2 double files at top</i></p>	<p>14</p> <p><i>Alternate pairs slot in at the bottom of the hall to form one double file.</i></p> <p><i>Break to two single files at the top of the hall.</i></p> <p><i>Then form one single file at the bottom of the hall.</i></p>	<p><b>COUNTER MARCH</b> 15</p>  <p><i>The squad marches L-R, then R-L 4 times, making their way down the hall. The squad should finish no more than halfway down the hall!</i></p>	<p>16</p>  <p><i>Following the conclusion of the fourth rotation on the counter march, the squad marches out of the hall</i></p>

## INSTRUCTIONAL AIDS

*Companies are encouraged to refer to the Queensland and Victorian Figure Marching Handbooks prior to teaching Boys these movements.*

### **Millipede / Weave – Altered Technique**

The required effect is of a wave of Boys moving together – all on the inside of file together, all passing through together, and all on the outside together.

- The lead Boy takes the squad in a curve around the hall.
- On a given signal (e.g. a whistle blow), the squad takes two additional paces and then marks time, making any small adjustments in spacing.
- The last Boy begins to march, weaving in and out of the file, L-R, followed by each of the other Boys in turn.
- When the last Boy reaches the head of the file, he takes three paces and marks time.
- Each Boy repeats the procedure until the lead Boy is at the front, continuing to mark time.
- The lead Boy marks time before marching off.
- The lead Boy may give a short whistle blow to indicate to the squad 'March Off'.

*Teaching Points:*

- Enough space must be left between Boys so that the Boys can march smartly and correctly
- The Boys who are 'standing' continue to mark time, so that they can pick up the correct step when they join in the marching

### **Crossover**

- When turning in towards the center to make the diagonal march, each Boy must make a definite turn and not wheel as if going round an obstacle.
- Files must march straight for the far corners, each Boy passing through an imaginary mark in the center of the floor and must not swerve out when passing through the other file.
- Each Boy must judge his pace and distance so that he arrives at the center at the right moment to cross. This is difficult and needs practice.

### **Diamond**

- It is important to keep the distance between each boy constant
- All the points in simple Crossing apply.
- It will help, at first, to mark the center of each side of the hall with a chair

### **Snowball**

- Every boy in the Section must know exactly where he is to go. At first the officer is advised to stand at the point where the files coming down the hall divide.
- Dressing must be maintained as the boys march on either side of the hall and as the twos and fours are coming down the center. To maintain dressing after dividing and turning, the first, third, fifth, etc., boys need to take shorter paces and the second, fourth, sixth, etc., boys need to take longer paces until they have levelled off in pairs.
- Correct turning and marching must always be encouraged.
- Boys must meet face to face, before turning to march up the hall in pairs.

### **Counter March**

- Boys must keep their distance from the Boy in front.
- Care to be taken when wheeling at the top and bottom of the files
- Encourage Boys to wheel at the correct place so that the files are of the same length